## 3D shapes lesson plan

| DAY | We Are Learning To (WALT): | MODEL / INTRODUCTION | INDEPENDENT WORK | PLENARY |
| :---: | :---: | :---: | :---: | :---: |
|  | Mental: <br> Main: <br> Identify properties of 3-D shapes | Mental: <br> Main: <br> Ask children to think, pair, share the names of as many 3-D shapes as they can. Explain the difference between 2-D and 3-D shapes (2-D shapes are flat so can only be drawn on paper, whereas 3-D shapes are solid so we can hold them) Explain that we can draw 3-D shapes on paper, but they won't look 3-D. Show some examples of solid 3-D shapes with their representations on paper Explain the following, showing them on some solid 3-D shapes; <br> - Vertex / vertices (previously called corners) - pointy bits where two edges meet <br> - Edge - smooth part where you can run your finger along <br> - Face - flat parts of shape that you can rub with your hand <br> Go through PowerPoint which covers the following: <br> - The names and properties (vertices, edges and faces) of sphere, hemisphere, cylinder, cone, cube, cuboid, prisms and pyramids (show a solid example of each as you look at the slide and a real-life example if possible e.g. a dice for a cube) <br> - The difference between cubes and cuboids (all the faces of a cube are square, whereas at least some of the face of a cuboid are rectangular) | (Leave solid 3-D shapes with names labelled on them on each table if you can or else use the cards with the drawings of each shape and its name) <br> LA - fill in table with the name, number of vertices, number of edges and number of faces for sphere, cylinder, cone, | Give each child a card with either the name of a shape, a solid 3-D shape and a real-life 3D shaped object e.g. dice (if don't have enough real solid shapes and objects use the pictures of shapes or object) |

To access the complete version of this lesson plan, and all of the resources needed for this lesson, visit
http://www.saveteacherssundays.com/maths/year-3/105/3d-shapes/

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